

SageLink **BUBBLE**Ball Tournament Rules & Regulations

1. The Ball

- The referee will provide the ball used in the game. The ball will be a regulation size 5 ball.

2. Teams

- Minimum number of players per team is 5; no maximum
- Only 5 players from each team will be able to be on the pitch at one moment
- Teams must have a minimum of 4 players to begin the game
- Substitutions can be made on the fly (at all times), but the players must exchange BUBBLEBalls off the pitch
- No studded or spiked footwear is permitted

3. Uniforms

- Players must wear appropriate closed toed footwear
- Players must wear appropriate sports clothing
- Players must not wear jewelry or glasses onto the field. Irremovable jewelry must be covered with tape.
- Players who require glasses on the field must take full responsibility for any injury suffered due to the wearing of glasses.
- Team uniforms must consist of matching shirts
- An extra shirt of a different color must be brought by the team in the event of two teams with the same colored uniforms or use pennies provided

4. The Field

- 60 x 40 yard field
- Goal area is 6' x 4'

5. The Game

- All matches must be played according to the referee's interpretation of the rules. It is the team captain's responsibility to make sure that their players know the rules. Rules not specifically mentioned will be governed by F.I.F.A. rules.
- Kick-Off – the ball will be placed in the center of the field, teams line up along their goal line. When the whistle blows teams may run to the ball for possession. This will occur every time a goal is scored and at the beginning of each half.
- Kick-Ins – all kick-ins from the side line must be kicked in by the opposite team that kicked it out of bounds. There must be a 5 yard gap from where the ball is kicked in.
- Free Kick – awarded at the discretion of the referee. The opposition must be 5 yards away from where the kick is being taken. All free kicks including kick-ins are indirect.
- There is no goal keeper.
- No offsides.
- Balls in bubbles – if the ball lands in a bubble, play will be stopped and a drop kick will occur.
- Corner kicks will be played as normal.
- A goal is scored when the entire ball crosses the goal line.
- Similarly the ball is out of bounds when the ball crosses the boundary line in its entirety

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6. Fouls, Misconduct, and Ejections

- No kicking or attempting to kick an opponent
- No tripping or attempting to trip an opponent
- Players on the ground are considered “radioactive” – they are not to be touched and should not be active in the play until they are on their feet (No playing on the ground)
- Verbal, physical abuse to another player or the referee will not be tolerated
- SageLink Credit Union Officials reserves the right to remove players from the tournament for repeated offenses or if they believe it is in the best interest of the tournament

7. Timing and Winning a Game

- Two 20 minute halves with running time
- 5 minute half time
- In the event of a tie at the end of regulation, teams must select one player from their team to battle in a one on one sudden death playoff

8. Enforcement

- The referee’s decision is final